## Legend

	Bottom		Shore features
0	Organic		Improved road (appling to gravel or pavement)
M	Marl	===	Unimproved road
S	Sand		Trail (foot trail, not passable for cars)
000	Gravel	++++++	Railroad
00	Rocks	$\equiv$	Bridge
BR	Bed rock	Culvert	(no symbol; use word "culvert" with arrow to show location)
	Deadheads (or snags)		Building (if public or semi-public, also
9	Stumps		designated as "Hotel," "Store," etc.)
#	Brush shelter	•	Boathouse
X	Trash		Dock
			Steep slope (use in series, showing course of formation)
		W	Wooded
		PW	Partly wooded
	Outline and Contours	P	Pasture (or cleared land)
$\sim$	Shoreline	$\bigcirc$	Cultivated land
$\sim$		<i>y</i> /	Brush
<del></del>	Breakwater	111/	Marsh
5'		<b>⊙</b> 23	Spring
— 5 —	— Contours	$\Rightarrow$	Inlet
		<del>`</del>	Intermittent inlet
		$\leftarrow$	Outlet
		<b>←==</b> -;	Intermittent outlet
			Dam
		$\times$	Beaver dam
		<b>**</b>	Beaver house
		$\bigoplus$	Bench mark